

The Simulation of System Performance for the Link Failure on MPLS Networks

謝公閔、戴江淮

E-mail: 9607723@mail.dyu.edu.tw

ABSTRACT

The increasing demand for broadband services in the Internet will create a network bandwidth shortage and severely limit the capability to broadcast rich media in the Internet. MPLS (Multiprotocol Label Switching) is a standards-based technology that can improve network performance and quality of service (QoS) for select traffic. Since the network behavior is dynamic, the reliability and the performance of MPLS become important issues. An automatic link recovery of MPLS environment is created by NS2 in this paper. The relation between rate of link recovery and performance of MPLS has been studied. An idea case without link broken was compared with different link failure scenarios with different recovery rates. Delay, throughput, loss and jitter are the metrics for MPLS performance under different link recovery rates.

Keywords : MPLS ; 鏈路斷線 ; 斷線修復 ; 斷線效能 ; NS-2

Table of Contents

| | | | |
|---|-----|---------------------------------|-----|
| 封面內頁 簽名頁 授權頁 | iii | 中文摘要 | |
| iv | | 英文摘要 | v |
| vi | | 目錄 | vii |
| 目錄 | xi | 第一章 緒論 1.1 背景簡介 | |
| 1 | | 1.2 研究動機 | 2 |
| 2 | | 1.3 研究目的 | 3 |
| 3 | | 1.4 研究方法 | 4 |
| 4 | | 1.5 論文組織架構 | 4 |
| 第二章 背景知識與文獻討論 2.1 MPLS由來及簡介 | 6 | 2.2 MPLS網路基本結構 | |
| 7 | | 2.2.1 標籤 | 11 |
| 7 | | 2.2.2 MPLS網路架構 | 11 |
| 2.2.3 標籤交換路徑 | 14 | 2.3 標籤交換路由器(LSR) | 16 |
| 17 | | 2.3.1 LSR路由建立 | 18 |
| 17 | | 2.3.2 LSR類型 | 18 |
| 19 | | 2.3.3 LSR標籤分發 | 21 |
| 19 | | 2.4 標籤分發協議(LDP) | 21 |
| 22 | | 2.4.1 LDP簡介 | |
| 第三章 MPLS的路由協定與流量工程 3.1 MPLS中應用的路由技術 | 25 | 3.2 最短路徑演算法 | 28 |
| 25 | | 3.3 MPLS流量工程 | 29 |
| 第四章：模擬說明與分析 4.2 模擬內容紀錄檔與檔案格式 | 30 | 4.2.1 awk語言簡介 | |
| 32 | | 4.3 模擬結果說明 | 36 |
| 38 | | 4.3.1 斷線率與修復率對網路效能的影響 | |
| 38 | | 4.3.2 LSP固定斷點 | 40 |
| 40 | | 4.3.3 隨機鏈路斷線 | 50 |
| 第五章：結論 | 52 | 參考文獻 | 54 |
| TCL主程式說明 | 56 | 附錄 | |

REFERENCES

- [1]. E. Rosen, A. Viswanathan, and R. Callon, " Multiprotocol Label Switching Architecture, " RFC 3031, January 2001.
- [2]. E. Rosen, D. Tappan, G. Fedorkow, Y. Rekhter, D. Farinacci, T. Li, and A. Conta, " MPLS Label Stack Encoding, " RFC 3032, January 2001.
- [3]. J. Lawrence, " Designing multiprotocol label switching networks , " IEEE Communications Magazine, Volume 39, Issue 7, July 2001, pp.134 – 142.
- [4]. 江永賢, 在MPLS上針對即時多媒體資料流具有混合式的動態 恢復機制, 國立中山大學碩士論文, 2004.
- [5]. 黃建欽、陳彥文, 標籤交換網路下具有服務品質路由安排之研究, Journal of information 2003.
- [6]. Danny Yip , Traffic engineering Prioritized IP Packet over Multi- Protocol Label Switching Networks , SIMON FRASER UNIVERSITY 2002.
- [7]. 柯志亨、程榮祥、謝錫?、黃文祥編著, 計算機網路實驗, 學貫行銷股份有限公司, June 2005.
- [8]. LBL.Xerox parc, UCB, and USC/ISI, Network Simulation-ns (Version 2).
- [9]. 石晶林、丁焜等編著, MPLS寬帶網路互聯技術, 人民郵電出版社, March 2001.

- [10]. 彭暉等編著，新型的骨幹網路由平台-MPLS，人民郵電出版社，August 2002.
- [11]. 畢厚杰、陳啟美、方暉編著，IP寬帶通信網路技術，北京郵電大學出版社，February 2004.
- [12]. Anderson et al., "LDP Specification", RFC 3036, January 2001. 2000, pp.28-33.
- [13]. X.Xiao, A. Hannan, and B. Bailey, Lionel M. Ni, "Traffic Engineering with MPLS in the Internet", IEEE Network, Mar./Apr 2000.
- [14]. D. Awduche, J. Malcolm, J. Agogbua, M. O'Dell ,and J. McManus, " Requirements for Traffic Engineering Over MPLS, " RFC 2702, September 1999.
- [15]. G. Swallow, " MPLS advantages for traffic engineering, " IEEE Communications Magazine, Volume 37, Issue 12 pp.54-57, Dec 1999, .
- [16]. 戴江淮著，行動路由技術，博碩文化股份有限公司，February 2005.
- [17]. 王俊杰，佇列方式對MPLS網路效能的影響，大葉大學碩士論文，2007.