

# 以路由器網路介面為基準的Anycast路由協定

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## 摘要

Anycast是在IPv6環境中新定義的一種傳輸模式。利用這種傳輸模式可以讓使用者在多個提供相同服務的伺服器中尋找“最佳”或“最適合”的伺服器變成是一件容易的事情。由於傳輸anycast封包是依據路由器中的路徑表內容將封包送達目的地，因此anycast傳輸模式的優劣取決於路徑表的建置與維護。目前所提出的anycast路由協定。雖有達到anycast傳輸模式中尋找最佳伺服器的要求，但由於路由器儲存anycast路由所需記憶體空間卻過於龐大，故在路由器記憶體空間有限的情況下，容易造成路由器無法負荷進而影響到所有通訊位址服務效能。為了減輕路由器所需記憶體空間的負荷，且達到不影響所有通訊位址服務效能的目的，本論文針對anycast提出"Interface-Based Anycast Routing Information Protocol" (IBARIP)，主要希望能在減少anycast路由器所需記憶體空間的情況下，仍然能達到anycast傳輸模式中尋找“最適合”伺服器的要求。由模擬的結果顯示IBARIP達到了尋找“最適合”伺服器的要求，並且減輕anycast路由器所需記憶體空間。 關鍵詞：Anycast、Anycast路由協定。

關鍵詞：Anycast路由協定；Anycast

## 目錄

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