

結合二維條碼與定位方法之影像浮水印技術

賴勇志、張世旭

E-mail: 9225037@mail.dyu.edu.tw

ABSTRACT

自從網際網路普及以來，數位資料的取得已經變得十分容易且迅速，因此如何保護智慧財產權是目前備受注目的焦點。使用數位影像浮水印來宣告所有權是目前較普遍的方式，它能夠將所有權的資訊隱藏在電子檔案裡，而不會被使用者發現，但是影像可能遭受各種攻擊，如壓縮、切割、旋轉、平移等，所以如何抵抗攻擊而成功的取出隱藏之中的浮水印是一非常重要的課題。本論文提出一個具有強韌性之浮水印技術，它能夠抵抗壓縮、切割等攻擊，為了增加浮水印抵抗旋轉或平移攻擊的能力，我們提出一個以定位方式為基礎的影像浮水印技術，用來克服旋轉及平移的攻擊。另外為了提高浮水印的保密性，我們將浮水印編碼成二維條碼再藏入影像中，因為二維條碼具有錯誤更正的能力，可以自行修正條碼資料之錯誤，以提高浮水印的抵抗能力。對於取出之條碼資料，再經過影像強化修正此條碼資料後，更能提高條碼之解碼率，再加上經過解碼後之條碼是一個確切資料，而不是判斷浮水印相似度的做法，所以更能提供使用者的辨識。實驗結果證實我們提出的浮水印技術，可確實抵抗壓縮、切割及旋轉、平移等各式攻擊。

Keywords : 智慧財產權；影像浮水印；二維條碼；定位；離散餘弦轉換

Table of Contents

第一章 緒論.....	1	1.1 研究動機.....	1	1.2 研究目標.....	1	1.3
論文大綱.....	3	第二章 現有之浮水印技術.....	4	2.1 離散餘弦轉換.....	4	2.1.1 浮
水印藏入程序.....	4	2.1.2 浮水印取回程序.....	7	2.1.3 實驗分析.....	9	2.2 離散小
波轉換.....	11	2.2.1 浮水印藏入程序.....	11	2.2.2 浮水印取回程序.....	13	2.2.3
實驗分析.....	14	第三章 系統模組架構.....	16	3.1 影像浮水印之藏入.....	16	3.2
浮水印之取出.....	19	第四章 實驗結果.....	23	第五章 結論.....	36	參考文
獻.....	37	附錄A.....	41			

REFERENCES

- [1] E. Koch and J. Zhao, " Towards Robust and Hidden Image Copyright Labeling," Proc. IEEE Nonlinear Signal and Image Processing, pp.452-455, June 1995.
- [2] R.B. Wolfgang and E. J. Delp, " A Watermark for Digital Images," Proc. IEEE International Conference On Image Processing, pp. 219-222, Sep. 1996.
- [3] I. J. Cox, J. Kilian, T. Leighton and T. Shamoon, " Secure spread spectrum watermarking for multimedia," IEEE Transactions on Image Processing, vol. 6, no. 12, pp.1673-1678, Dec. 1997.
- [4] F. Hartung and M. Kutter, " Multimedia watermarking techniques," Proc. IEEE, vol. 87, no. 7, pp.1079-1107, July. 1999.
- [5] M. D. Swanson, B. Zhu and A. H. Tewfik, " Transparent Robust Image Watermarking," Proc. IEEE International Conference On Image Processing, pp.211-214, Sep. 1996.
- [6] M. D. Swanson, M. Kobayashi and A. H. Tewfik, " Multimedia data-embedding and watermarking technologies," Proc. IEEE, vol. 86, no. 6, pp.1064-1087, June. 1998.
- [7] G. C. Langelaar, I. Setyawan and R. L. Lagendijk, " Watermarking digital image and video data," IEEE Signal Processing Magazine, vol. 17, no. 5, pp.20-46, Sep. 2000.
- [8] M. S. Hwang, C. C. Chang and K. F. Hwang, " A Watermarking Technique Based on One-Way Hash Functions," IEEE Transactions on Consumer Electronics, Vol. 45, No. 2, pp.286-294, 1999.
- [9] T. Roos, P. Myllymaki and H. Tirri, " A statistical modeling approach to location estimation," IEEE Transactions on Mobile Computing, Volume: 1 Issue: 1, pp.59-69, Jan.-Mar. 2002.
- [10] J. K. Udupa and P. K. Saha, " Scale-based diffusive image filtering preserving boundary sharpness and fine structures," IEEE Transactions on Medical Imaging, Vol. 20 Issue: 11, pp.1140-1155, Nov. 2001.
- [11] Ko ByoungChul, Hae-Sung Lee and Hyeran Byun, " Region-based image retrieval system using efficient feature description," 15th International Conference on Pattern Recognition, Vol.4, pp.283-286, 2000.

- [12] S. H. Chang, F. H. Cheng, W. H. Hsu and G. Z. Wu, " Fast Algorithm for point pattern matching: invariant to translations, rotations and scale changes, " Pattern Recognition, Vol. 30, No. 2, pp.311-320, 1997.
- [13] Yao Zhao and R. L. Lagendij, " Video watermarking scheme resistant to geometric attacks, " Proceedings. 2002 International Conference on Image Processing, Volume: 2, pp.145-148, 2002.
- [14] S. Voloshynovskiy, S. Pereira, T. Pun, J. J. Eggers and J. K. Su, " Attacks on digital watermarks: classification, estimation based attacks, and benchmarks, " IEEE Communications Magazine, Volume: 39 Issue: 8, pp.118-126, Aug. 2001.
- [15] Y. P. Wang, " Spatial information and coding theory, " Ph.D. thesis, State University of New York at Stony Brook, 1989.
- [16] T. Pavlidis, J. Swartz and Y. P. Wang, " Fundamentals of bar code in information theory, " Computer, vol. 23, no. 4, pp.74-86, April 1990.
- [17] R. Lancini, F. Mapelli and S. Tubaro, " A robust video watermarking technique in the spatial domain, " Video/Image Processing and Multimedia Communications 4th EURASIP-IEEE Region 8 International Symposium on VIPromCom, pp.251-256, 2002.
- [18] W. N. Cheung, " Digital image watermarking in spatial and transform domains, " TENCON 2000. Proceedings, Volume: 2, pp.374-378, 2000.
- [19] J. Krumm and S. A. Shafer, " Local spatial frequency analysis of image texture, " Proceedings, Third International Conference on Computer Vision, pp.354-358, 1990.
- [20] M. Antonini, M. Barlaud, P. Mathieu and L. Daubechies, " Image coding using wavelet transform, " IEEE Transactions on Image Processing, Volume: 1 Issue: 2, pp.205-220, April 1992.
- [21] C.S. Tsai, C. C. Chang, T. S. Chen and H. H. Chen, " Embedding robust gray-level watermarks in an image using discrete cosine transformation, " the 2000 Conference on Technology and Management, pp.403-410.
- [22] H. Inoue, A. Miyazaki, A. Yamamoto and T. Katsura, " A digital watermark technique based on the wavelet transform and its robustness on image compression and transformation, " IEICE transactions on Fundamentals of Electronics, Communications, and Computer Sciences, Vol. E82-A, Jan. 1999, pp. 2-10.
- [23] Frederic Deguillaume, Sviatoslav Voloshynovskiy and Thierry Pun, " Method for the Estimation and Recovering from General Affine Transforms in Digital Watermarking Applications, " In SPIE Photonics West, Electronic Imaging 2002, Security and Watermarking of Multimedia Contents IV, San Jose, CA, USA, January 20-24 2003.
- [24] 黃慶祥 , " 傳統資訊管理大衝擊:二維條碼·應用篇 " , 資訊與電腦 , 1995年。
- [25] 葉俊才 , " 二維碼之研究及其應用 " , 國立交通大學資訊工程研究所碩士論文 , 1997。