

適應性波束形成器之硬體設計與模擬

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摘要

適應性波束形成技術的目的是用來獲得從不同方位抵達的信號資料，並估測各個信號源的入射角，藉著集中的運算來搜尋可靠的角度，使系統更有效率的運作。應用的範圍包括了雷達、聲納、語音和無線通訊等。MINIMUM VARIANCE DISTORTIONLESS RESPONSE (MVDR)是以基本的最佳濾波器和頻譜分析為出發點，以最佳化的演算法求出最小成本函數，亦即最佳權值，以得到陣列天線的輸出。反相關性矩陣的計算和導控向量的乘法運算是運算過程中最重要的一環。在需要高速的運算系統中，反矩陣的運算對處理器來說是一個龐大的負擔，尤其是在維度很高的環境中，且若矩陣接近奇異矩陣時更增加了運算的複雜度。所幸運算過程可採遞迴的方式，是一種適應性的法則，能夠有效率的執行運算。本論文將針對這些特性加以研究，推導出計算反相關性矩陣的快速法則，並將結果實際模擬應用於信號源的偵測上面。在硬體開發上，應用德州儀器公司所生產的TMS320C6X之數位訊號處理器做為開發工具，來將整個適應性波束形成器的系統實現於數位訊號處理器之硬體工具上，使得適應性波束形成技術能更便利的與其它無線通訊發展技術相結合。

關鍵詞：線性陣列天線、環形陣列天線、MVDR、LCMV、相關性矩陣、遞迴最小平方、數位訊號處理

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