

適用於Android行動?置之有效的未知型殭屍網路惡意軟體偵測機制

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摘要

目前智慧型手機系統蓬勃發展，其中以Android為目前市場佔有率之冠，Android以開放式作業系統之姿，提供各方有效的開發應用程式(Application, APP)供使用者裝載。然而，正如同劍呈雙刃，可防身亦會傷己，故於Android眾多APP中卻可能隱含著惡意軟體，本研究主要探討的是，濫用Android強大連網功能的Android殭屍網路惡意軟體(Botnet)，其所發動之分散式阻絕服務(Distributed Denial of Service, DDoS)攻擊擁有大規模殭屍網路的特點，再加上Android行動裝置的高移動性，故對攻擊目標之傷害高於傳統DDoS攻擊，且難以追蹤攻擊來源。該惡意軟體除了造成Android連線緩慢，致使無法正常使用網路服務外。更大的威脅為阻斷伺服器的運作，迫使未受感染的Android智慧型手機也無法正常使用網路服務。現今傳統DDoS偵測機制多數設計於伺服器端，此等偵測機制只能暫時減緩DDoS攻擊以穩固正常服務為優先，但其未能有效解決Android殭屍網路問題，且傳統偵測機制並非以行動裝置作為設計標的，因此其所設計之機制並不適用於低效能、有限電力、較少儲存空間的行動裝置。因此為設計有效的未知型殭屍網路惡意軟體偵測機制，本研究首先研製以HTTP Flood為攻擊類型的Android殭屍網路惡意軟體，因為此類型為目前較難以偵測且廣為氾濫的DDoS攻擊，並且知名防毒軟體皆無法偵測出此惡意軟體。隨後則進一步開發能有效偵測未知型Android殭屍網路惡意軟體之機制，其除了可偵測本研究所研製之殭屍網路惡意軟體之外，對於變形後的新型Android殭屍網路惡意軟體亦具有相同的偵測能力。透過效能測試與分析，本偵測機制保有高偵測精確率，並且在效能需求與實際應用面優於相關研究，因此我們堅信本偵測機制具有極高的實際應用價值。

關鍵詞：殭屍網路、分散式阻絕服務攻擊、系統安全

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